

DRM

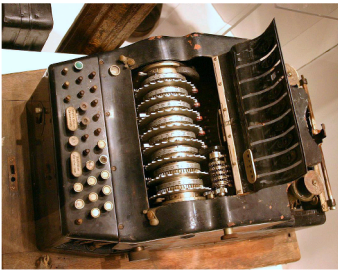
Class discussion

1



2

Enigma Machine



3

Encryption

- Plaintext
- ↓
- Cipher (Algorithm) + Key
- ↓
- Ciphertext

4

Simple Encryption

- Plaintext: "HELLO WORLD"
- ↓
- Cipher, Key: shift forward, 3 letters
- ↓
- Ciphertext: "KHOOR ZRUOG"

5

Decryption of Simple Cipher

- Ciphertext: "KHOOR ZRUOG"
- ↓
- Cipher, Key: shift **backwards**, 3 letters
- ↓
- Plaintext: "HELLO WORLD"
- Decryption reverses the process, using the same or a related algorithm.

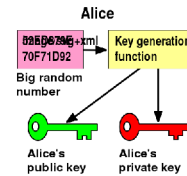
6

Public-key encryption

- Each participant to the communication generates a pair of mathematically related keys, one public and one private.
 - One-way functions make this keypair computationally easy to create, but very difficult to reverse.
- Messages encrypted with the public key can be decoded with the private key, and vice versa.
- The basis of PGP and digital signatures.

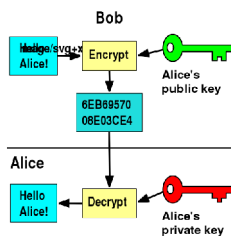
7

Public-Private key pair



8

Communication



9

- DRM as "private ordering"
 - Price discrimination / market segmentation / choice
- Property -> contract
 - How is the bargaining power balanced?
 - Will people just short-circuit the shift by piracy/civil disobedience?
 - Clever technical hacks?
- Alternatives:
 - Government-created DRM

10

Alternatives

- Government-[created | standardized] DRM
 - Eliminate incompatibilities, DRM-provider isn't the bottleneck
 - Privacy concerns
 - Content,
 - centralization
 - Censorship, First Amendment
- Mandated "rights-management system"
 - One target to break
- Compulsory licensing

11

"The Celestial Jukebox"

- E.g., Yahoo! Music unlimited
 - Subscription "rental"
 - Access to a large number of songs
 - Dock once a month, else it all expires
 - What can you do with the music once you have it?
- Change how music is made? Fewer albums, less cover art; direct-to-fan communications
- Will it last?

12

The Celestial Jukebox

- It's great if you hack it, and pay for it
- So long as it's one of many options
 - Lawful competition, otherwise people will go for unlawful
- Darknet is here to stay:
 - it just takes one person to hack it, then share the hacked copy
 - Can we minimize hacking, as we minimize shoplifting without eliminating it?
 - Why not allow customers to pay for unrestricted version?
 - Is there a restricted version that's acceptable?
 - Does DRM just hurt the lawful user?

13

- Shift between artificial and real scarcity?

14

Restrictions

- Content-restrictions beyond those of copyright
- Can DRM encapsulate copyright?
 - "prior restraint"
 - Hard-code U.S. Code, but what about the fuzzy edges? Leaving the edge-cases to publishers will be too restrictive
 - What about a more permissive DRM with a monitoring component?
 - User-tailored licenses? We don't know in advance who's a critic. Bloggers becoming "press"
 - Anonymous use
- Does copyright law have to mandate First Amendment protections?

15

Contract vs. tech

- Hypo: DRM on G.W.B.'s autobiography: sale with a "no un-vetted review" contract.
 - Unenforceable contract?
 - Get an injunction against the DRM?
 - Shifting the burden of complaining. Chilling effect of a prior restraint. Go to court each time you want a fair use?
 - Moving fair use from a defense (response to suit) to an offensive move (require a DJ)
 - Or is the threat of suit enough to stop fair use?
 - Error costs. Barriers to entry.
- What if everyone in a market moved to DRM restriction?
 - Piracy as a restraint on this market development?

16

Piracy

- Calculated risk?
- Reverse lottery?
- Check on copyright holder overreach?
- How much piracy should we tolerate? How much should we punish it?
- Indication of market failure?
- What motivates it? Ease? Market failure to supply consumer needs?

17

Restricted v. unrestricted

- DRM makes the purchased product less valuable than the "free" one
- DRM offers shades of grey between the black and white of fee and free
- Can we set up a market with both some DRM versions and a fully unrestricted version? Would that develop? Would it work?
 - EMI's DRM-free downloads?
 - Will markets look different across different forms of media? Different market structures (concentration or competition)?

18

Generativity

- Kindle
 - Anti-generative: single-purpose, locked-down,
 - Kindle could be part of a generative system? spurring creative authorship
- User becoming creator, changing the technology's uses
 - Who gets to define the technology?
 - Who gets to anticipate the uses? Repurpose?